## EEL 6825 - Fall 2001

## Due Friday, October 19, 2001 in class. Late homework will lose $e^{\# of \ days \ late} - 1$ percentage points. Click on http://www.cnel.ufl.edu/hybrid/harris/latepoints.html to see the current penalty.

As before, your homework should be in two distinct sections. The first section should show the answers, explanations, plots, hand calculations etc. that you need to answer the questions in parts A-B. The second section should contain all of the Matlab code that you have written to generate the answers in the first section. You don't need a computer for most of part A but of course you may use one to check your work if you like.

**PART A: Textbook Problems** Answer the following questions, you should not need a computer.

- A1 You are given two two-dimensional data points. One occurs at  $[0, 0]^T$  and the other at  $[1, 1]^T$ .
  - 1. Derive the formula and sketch the Parzen windows estimate of the pdf for a hypercube volume of  $v = 1 \ge 1$ .
  - 2. Derive the formula and sketch the Parzen windows estimate of the pdf for a hypercube volume of  $v = 3 \ge 3 = 9$ .
  - 3. Derive the formula and sketch the k-NN estimate of the pdf for k = 1.
  - 4. Derive the formula and sketch the k-NN estimate of the pdf for k = 2.
- A2 Assuming that  $P(\omega_1) = P(\omega_2)$  and that you are given N data points from each of two classes in d-dimensional space. The Parzen classifier is expressed by

$$g(x) = \frac{1}{N} \sum_{i=1}^{N} \phi(x - x_i^{(1)}) - \frac{1}{N} \sum_{i=1}^{N} \phi(x - x_i^{(2)})$$

where the superscripts denote the class of each data point. Prove that the leave-one-out error is larger than or equal to the resubstitution error. Assume that  $\phi(0) \ge \phi(x)$ .

A3 You are given the following two 2-D distributions:

$$p(\underline{\mathbf{x}}|\omega_1) = \begin{cases} 1 & \text{for } 0 \le x_1 \le 1 \text{ and } 0 \le x_2 \le 1 \\ 0 & \text{else} \end{cases}$$
$$p(\underline{\mathbf{x}}|\omega_2) = \begin{cases} x_1 + x_2 & \text{for } 0 \le x_1 \le 1 \text{ and } 0 \le x_2 \le 1 \\ 0 & \text{else} \end{cases}$$

Assume that  $P(\omega_1) = P(\omega_2)$  and a large number of samples is available. Answer the following questions:

1. Compute the expected probability of error for the ideal Bayes classifier.

- 2. Compute the expected probability of error for the 1-NN leave-one-out procedure.
- 3. Compute the expected probability of error for the 2-NN leave-one-out procedure. Do not include the sample being classified and assume that ties are rejected.
- 4. Explain why the 2-NN error computed in part (c) is less than the Bayes error.
- A4 Consider the following sample points: The samples from class 1 are:  $\begin{bmatrix} 0 \\ 0 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 2 \\ 1 \end{bmatrix}$ The samples from class 2 are:  $\begin{bmatrix} 1 \\ 0 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \end{bmatrix} \begin{bmatrix} 1 \\ -2 \end{bmatrix}$  Sketch the 1-NN class boundaries for the this set of sample points.
- A5 For the same points as in A4, sketch the 2-NN class boundaries for the above set of sample points. Make sure you indicate the reject region.

## PART B: Computer Experiment: Mines/rocks with nearest neighbor classifier

Use the mines and rocks dataset from HW#4 to complete the following problems:

- B1 Design a nearest-neighbor classifier that chooses the class of the nearest-neighbor for each point. What are the resubstitution and the leave-one-out errors? How do these values compare to the linear classifier error from Homework #3? Clearly indicate these results in your answers. Programming hint: Do not use all of the data points when you are developing your code. When you are confident that your program is correct, run with the full number of points. Also, write your code with efficiency in mind. If the full number of points still takes too long to run, use as many points as you think reasonable but explain what you have done.
- B2 How long does it take for your program to classify all of the data points? Answer this question by providing both the actual time (e.g. using something like *cputime* in matlab) and the number of floating point operations performed (e.g. using something like the *flops* command in matlab). Also provide the speed and model of your computer.
- B3 Plot a graph that shows the leave-one-out performance of your classifier that on a  $d^2$  display like we discussed in class. The Y-axis represents the distance between each point in the data set and its nearest neighbor in the mines class. If the data point happens to come from the mines class, leave it out of the minimum distance computation. Similarly, the X-axis is the distance between each data point and its nearest neighbor in the rocks class. (None of the distances should be exactly zero since you are using the leave-one-out method and no points are exactly repeated.)
- B4 Plot a line on the plot from [B3] that shows your solution to problem [B1].
- B5 Plot a second line in the  $d^2$  plot that achieves the lowest error you can. What is the error? Since the  $d^2$  plot leaves out the distances to the same points, is this error still the leave-one-out error? Or is it the resubstitution error for the classifier? Explain.